



# Year 6 Art and Design Knowledge Organiser: Sculpture



## Subject Specific Skills

I can plan and design a sculpture;  
 I can use tools and materials to carve, add shape, add texture and pattern;  
 I can develop cutting and joining skills,  
 I can use materials other than clay to create a 3D sculpture;

## Prior Learning

I can cut, make and combine shapes to create recognisable forms;  
 I can use clay and other malleable materials and practise joining techniques;  
 I can add materials to the sculpture to create detail/

## Key Vocabulary

Cast  
 Form  
 Join  
 Mark  
 Shape  
 Soft  
 Structure  
 Texture  
 Tram

## Key Artist Antony Gormley

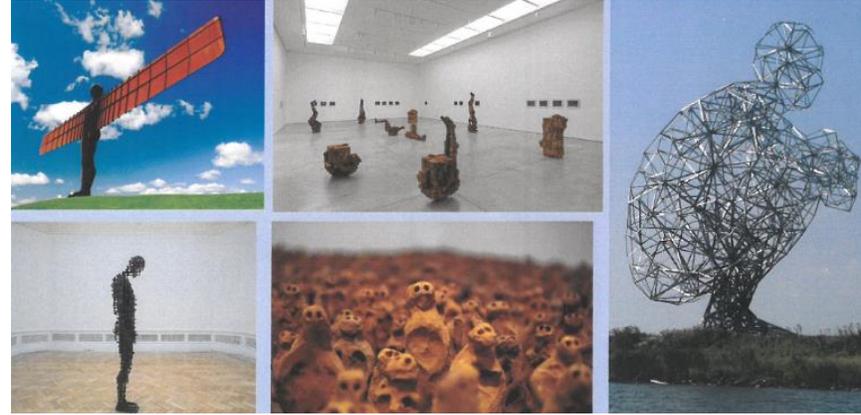
Date of birth:  
 30<sup>th</sup> August 1950



## Awards:

- Turner Prize (1994)
- South Bank Prize for Visual Art (1999)
- Bernhard Heiliger Award (2007)
- Obayashi Prize (2012)
- Praemium Imperiale (2013)
- Marsh Award for Excellence in Public Sculpture (2015)

## Investigate (style / techniques / examples)



Sculpture is a piece of art in 3D. It can be made from lots of different materials, such as clay, marble, steel and many more.

We will investigate how to bend, shape, cut and join wire to create a sculpture.

## Design and Create

We will design and create a wire sculpture, inspired by the work of Anthony Gormley, and our history topic: World War 1.



## Evaluate

Refine the use of learnt techniques  
 Adapt final work following feedback or discussion based on the initial ideas.  
 Explain and justify preferences towards different styles and artists